

Genuine, Full-power, Hygienic Macro System for a Language with Syntax

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Outline:

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Programming language

Goal of this talk

Objects

Syntax

Macros

Genuine, Full-Power, Hygienic, Easy to Use

Examples

Code Walking

Programming Language for Old Timers

A hobby, not a serious implementation

Trying to do things “right”

You know it is right when both simplicity and power are maximized, while at the same time confusion and kludges are minimized. This is hard!

Cleanliness, Flexibility, Orthogonality, Extensibility

A dialect of Lisp, even if it doesn't look like it

Goal of this talk

Show it is possible to have good macros in a language with syntax. “Good” means:

Genuine = structural, not string substitution

Full-power = macros can compute, can accept any syntax, can do anything that the built-in syntax can do

Hygienic = no unintentional name clashes

PLOT Objects

Data defined by **classes**

Slots, inheritance, constructor

No magic “primitive types,” only class instances

Multi-valued slots instead of magic array objects

Behavior defined by **function methods**

Call a function with arguments

Dispatches to most specific applicable method

Classification of data defined by **types**

A type is a dichotomy over all objects

Type = class, integer range, union, protocol

PLOT Syntax

Infix syntax for operators and function calls

Uniform syntax

Unify expressions, statements, and declarations

Operator is a definition, not an inherent property

Minimize punctuation

BCPL: Omit semicolon at end of line. If line ends with operator it continues on the next

Python: Indentation, not brackets, for nesting

Operator macros

(is a macro with function on lhs, args on rhs

PLOT Syntax Examples

if x < 3 foo(x) else bar(x, y)

*while f1(x, precise: true) < 3
 f2(x)
 f3(x)*

*for i from 0 below b.length, j downfrom k
 a[j] := b[i]*

*block exit: return
 traverse([x, y => if x > y return(x, y)], tree)*

PLOT Syntax Examples (continued)

```
def pi = 3.14159
```

```
def fib(x) fib(x - 1) + fib(x - 2)
```

```
def fib(x is integer(infinity, 1)) 1
```

```
defclass point
```

```
  x is number
```

```
  y is number
```

```
defmacro print ?expr => `write(stdout, ?expr)`
```


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Structural like Lisp

works on Abstract Syntax Trees

not string substitution like C

This means that everything nests properly.

You can write macro-defining macros.

You can do code walking.

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PLOT achieves genuineness by implementing macros as functions that execute inside the compiler (or IDE).

A macro parses from a stream that yields tokens and/or Abstract Syntax Trees.

A macro produces an Abstract Syntax Tree object or a token list to be re-parsed.

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Abstract Syntax Tree = object-oriented S-expr

Types:

literal

conditional

quotation

definition

name

block-expression

invocation

assignment *etc.*

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1. Arbitrary computations can be executed during macro expansion.

Macros can:

- communicate with each other

- operate on already-parsed code

- be aware of scopes and definitions

- do file I/O

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2. Macros can accept any syntax that is possible to parse.

Not limited to a fixed set of predefined forms
e.g. *foo* and *foo(arg, arg, ...)* in C
e.g. *(foo ...)* in Lisp and Scheme

Users are free to use whatever is most expressive for their purposes.

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3. Macros can do anything the language's built-in syntax can do (there is no magic).

Thus user-defined domain-specific languages can be syntactically compatible with the base language.

Macros can call the same syntactic type parsers that the built-in syntax calls.

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PLOT achieves full power by implementing macros as functions that execute inside the compiler (or IDE). Thus macros can do anything that any function can do.

A macro entirely controls its parsing.

PLOT has no built-in syntax! Everything is a macro, exported by a predefined module.

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No unintentional name clashes:

- a name introduced by a macro call means what it means at the call site.
- a name introduced by a macro definition means what it means at the definition site.
- a macro can expand into local definitions, invisible to caller.
- deliberately visible local definitions allowed, caller can supply name or can be anaphoric.

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Macro Call

```
def a ...
```

```
mac a g
```

```
block
```

```
def a = a + a
```

```
def a = f(a)
```

```
g(a, a)
```

Macro Definition

```
def a ....
```

```
defmacro mac ?x ?f =>
```

```
`block
```

```
def a = ?x + a
```

```
def ?x = f(a)
```

```
?f(?x, a)`
```

 expansion

 source

 definition

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PLOT achieves hygiene by storing a “context” in a slot of each *name* object in an Abstract Syntax Tree.

A name introduced by a macro definition has a context that allows it to see only definitions introduced by the same macro expansion, plus definitions in scope at the macro definition.

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A name introduced by a macro call does not have the same context as one introduced by a macro definition, so it cannot see invisible local definitions in the macro expansion.

This works for macro-defining macros too. There are three relevant contexts for names: end-user call, defining-macro call, defining-macro definition.

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Writing parsing code can be very tedious and also error-prone.

Constructing an Abstract Syntax Tree one node at a time can be tedious.

Keeping track of the contexts for hygiene is a burden on macro writers.

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Solution: Domain-specific languages for macros

Patterns for parsing

Templates for constructing expansion

Macros are not *required* to use these

Declarative is easier than imperative.

Parsing can call library syntactic type parsers.

No extra work to be hygienic.

No extra work for visible local definitions with caller-supplied name.

Patterns

defmacro if

*{ ?test [then] ?then is block & elseif }+
[else ?else is block] => ...*

? introduces a pattern variable

? *name* is *syntactic type* (default = expression)

{ ... }+ means repeat one or more times

& introduces separator between repeats

[...] means optional

Templates

```
`def loop({ ?vars is ?types &, }*)  
  if { ?tests & and }+  
    ?body  
  loop({ ?steps &, }*)`
```

` is the template macro

? introduces a substitution variable

{ ... }* means repeat zero or more times

& introduces separator between repeats

Macros' place in the compiler

Extension of parse phase (*NOT* transform phase!).

Compiler calls *parse-expression*.

When *parse-expression* sees a name defined as a macro, it calls the macro's parse function.

Extensible syntax requires LL(1) recursive descent parsing rather than grammar compiler.

Macro returns AST or token list.

Macro expanding into a macro call means next macro could see AST as a token.

Example Macro: print

```
def print = macro(  
  [tokens is token-stream, previous-context =>  
    invocation(#write,  
               #stdout,  
               parse-expression(tokens,  
                                previous-context, true))])]
```

```
print x + y * z
```

```
=>
```

```
write(stdout, x + y * z)
```

Example Macro: if

*;; A simplified version of if
defmacro if ?test ?then [else ?else] =>
conditional(test, then, else or quotation(false))*

Example Macros: if

;; This is the real definition of if

defmacro-block if

*{ ?test [then] ?then is block & elseif }+
[else ?else is block] =>*

*reduce-right(conditional,
 else or quotation(false),
 test,
 then)*

Example Macro: for

*defmacro for ?var is name from ?from to ?to
?:body =>*

`block

def start = ?from

def limit = ?to

def loop(?var)

if ?var <= limit

?body

loop(?var + 1)

loop(start) `

Example Macro: defmacro

```
defmacro defmacro  
    ?:name { ^ ??:pattern \=> ??:block }+ =>  
def msg = sequence-to-string(  
    collect-pattern-starts(pattern), ", ", " or ")  
def err = `wrong-token-error(=?tokens, ?msg)`  
def expander = reduce-right(  
    translate-pattern(`=?tokens`, _ _ _),  
    err, pattern, block)
```

continued on next slide

Example Macro: defmacro (pg 2)

```
`def ?name = macro([name: ?name,  
                    ?=tokens is token-stream,  
                    ?=previous-context =>  
  def ?=macro-context = unique-macro-context()  
  def ?=source-file, ?=source-line =  
    source-location(?=tokens)  
  ?expander ])`
```

Example Macro: App-specific

defmacro def-character-class

?:name = { ?expr }+ [size: ?size] =>

;; Functions to convert input to character code ranges

def range(x is invocation) code(x.args[0]) : code(x.args[1])

def range(x is anything) code(x) : code(x)

def code(x is integer) x

def code(x is character) char-code(x)

;; Build the bit vector at compile time

def bits = bit-vector#(size or 256)

for x in expr

for code in range(x)

bits[code] := 1

continued on next slide

Example Macro: App-specific (pg 2)

*;; Define name to be that constant bit vector
def constant = quotation(bits)
`def ?name = ?constant`*

;; Example uses of the macro

def-character-class whitespace = ' ' '\t' 10 13

*def-character-class letters = 'A' : 'Z' ; Majuscules
 'a' : 'z' ; miniscules*

Code Walking

Traditionally, code walking has required ad hoc code to understand every “special form.”

It is better to have a well-defined, object-oriented interface to the Abstract Syntax Tree, scopes, and definitions. This is why objects are better than S-expressions as a representation for program source code.

Code Walking Protocol

Collecting code walk

*;; reduce(function, initial-value, subexpressions(e))
require walk(f is function, e is expression, s is scope,
initial-value is anything,
result: new-value)*

Replacing code walk

*;; Replace each subexpression of e with f(sub,scope)
require walk(f is function, e is expression, s is scope,
result: new-expression is expression)*

Code Walking Example

```
def free-variables(e is expression,  
                  optional: s is scope = local-scope(),  
                        vars is collection = stack())  
  walk(free-variables, e, s, vars)
```

```
def free-variables(n is name,  
                  optional: s is scope = local-scope(),  
                        vars is collection = stack())  
  if lookup(s, n) or member?(n, vars) then vars  
  else add(n, vars)
```

Another Code Walking Example

Stick *trace* in front of an expression to trace all function calls inside it.

```
defmacro trace ?expr =>  
  add-tracing(expr, get-local-compiler-scope())
```

```
;; Default method just walks over subexpressions  
def add-tracing(e is expression, s is scope)  
  walk(add-tracing, e, s)
```

Another Code Walking Example (pg 2)

;; This method adds tracing to a function call

```
def add-tracing(e is invocation, s is scope)  
  def fcn = add-tracing(e.function, s)  
  def args = map(walk(add-tracing, _, s),  
                 e.arguments)  
  def macro-context = unique-macro-context()  
  def temps =  
    for n from 1 to args.length  
      collect name("temp-?n", macro-context)
```

continued on next slide

Code Walking Example (pg 3)

```
parse-expression(token-sequence-stream(
  `do
    def fcn = ?fcn
    { def ?temps = ?args & ^ }*
    def results = values-list(fcn( { ?temps &, }* ))
    write(*trace-output*,
          “ “ + fcn + “ (“ { + ?temps }* +
          “) = “ + results + “\n”)
    values(results...) `),
  false, true)
```

For More Information

For lots of expository text and larger examples, see

<http://users.rcn.com/david-moon/PLOT/index.html>

Questions?

Maybe some answers.